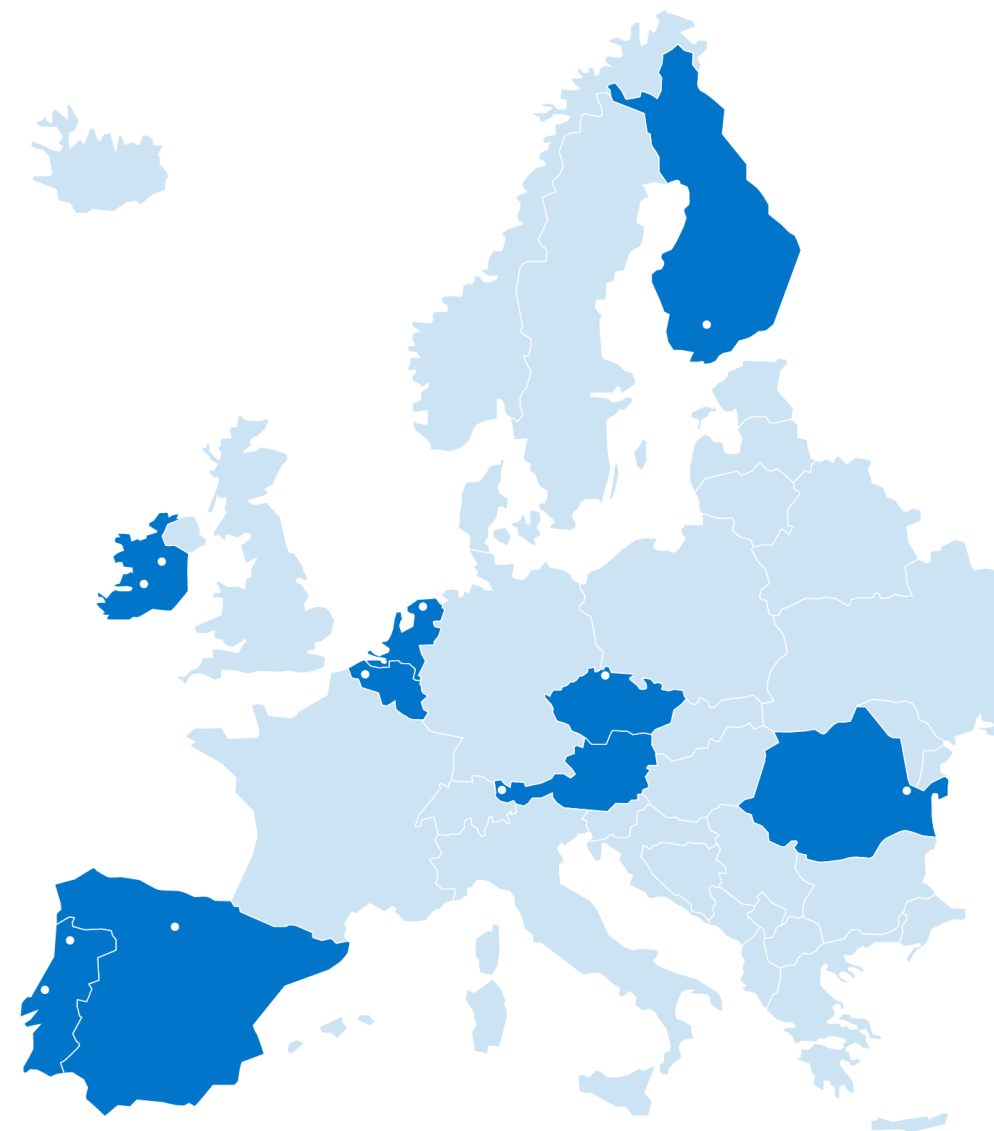




CATALOGUE OF RUN-EU RESEARCH PROJECTS

2024

SUMMARY OF RUN-EU PROJECTS



If you want to read more about RUN-EU, please visit the website

<https://run-eu.eu/about-us/>

INTRODUCTION

The RUN-European Research Area (RUN-ERA) Catalogue of RUN-EU projects provides an overview of the successfully funded projects developed by RUN-EU in 2024, highlighting the breadth and impact of our work across European programmes. Throughout 2024, RUN-EU has supported and contributed to a diverse range of initiatives, demonstrating our growing capacity to engage collaboratively within the network. The projects presented here reflect both our strengths and our abilities to navigate complex programme requirements to reach meaningful results.

Looking to the future, we will continue to build upon this momentum, expanding our involvement and driving forward with projects that address national and European priorities. Our RUN-EU alliance remains committed to nurturing strong collaborations and pursuing opportunities that strengthen both our impact and significance across the research and innovation landscape.

Entrepreneurial opportunities in alternative accommodation - EPICSTAYS

Official Project Page:	https://epicstays.eu/
RUN-EU Cloud of Knowledge Webpage:	https://runplus.ipca.pt/research-management/projects/93
Financing Entity:	ERASMUS+
Start Date:	2024/01/01
End Date:	2026/12/31
Eligible Global Funding:	250.000,00€
RUN-EU Partners:	TUS, NHL Stenden

Description of the project:

EPIC STAYS will develop a new VET offering and upskill European tourism businesses leading to the development of new, alternative tourism accommodation (ATA) in Iceland, Ireland, Netherlands, Italy and Slovenia and thereafter across Europe. By 2025, we will upskill 50+ VET educators and 500+ VET learners with knowledge, current facts and best practices regarding ATA and its potential to address the EU accommodation crisis, climate change, changing consumer trends as well as market opportunities.

EPIC STAYS will design and implement an alternative tourism accommodation VET programme for first use by partners and associate partners. Key activities will include researching the benefits, challenges and drivers of ATA across Europe, developing a niche VET teaching and learning materials for classroom and online use, initiating capacity building and sustainability actions to ensure wider European use. Other key activities will include project evaluation and promotion.

EPIC STAYS will innovate the work of the partners and our associates by introducing a new VET tourism training offering to their work and help them become Europe's first experts in this field. The alternative tourism accommodation market is poised for growth, making EPIC STAYS of high value to European tourism SME's, particularly those in remote, rural regions in Europe. Ultimately, the project will help refocus European tourism VET for a more sustainable, resilient and prosperous future.



Youth Work Virtual - Creating immersive digital spaces for inclusive youth engagement

Official Project Page:	https://tus.ie/rdi/research/institutes/sdri/technology-for-education/youth-work-virtual/
RUN-EU Cloud of Knowledge Webpage:	https://runplus.ipca.pt/research-management/projects/128
Financing Entity:	ERASMUS+
Start Date:	2024/09/01
End Date:	2027/08/31
Eligible Global Funding:	400.000,00€
RUN-EU Partners:	TUS, Howest

Description of the project:

This project will develop a VR space for youth work, designed specifically, though not exclusively, to engage young people who find it difficult to access face to face support because of Neurodivergence, Disabilities or Geographic Isolation. Through this project youth workers will be trained at masters level to use and develop the space which will operate in parallel with conventional youth work practice. The space will be inclusive, creative, developmental and available for use across the EU.

Youth Work Virtual aims to:

- The co-creation of a bespoke user-centric immersive virtual reality environment which facilitates identified youth engagement activities in support of the project's target users, and which is available for use by youth workers and organizations across the EU;
- Develop a Master's programme in immersive education to train youth workers;
- Create a governance structure for the application to be used by youth work organisations after the project ends.



Learning for Sustainable Future - Higher Education for Green Transition in Southeast Asia - GreenEdAsia	
Official Project Page:	https://greenedasia.hcmute.edu.vn/
RUN-EU Cloud of Knowledge Webpage:	https://runplus.ipca.pt/research-management/projects/130
Financing Entity:	ERASMUS+
Start Date:	2024/10/01
End Date:	2027/09/30
Eligible Global Funding	800.000,00€
RUN-EU Partners	HAMK, UBU
Description of the project: Learning for a Sustainable Future - Higher Education for Green Transition in Southeast Asia (GreenEdAsia) is an initiative that promotes environmental sustainability through higher education in Vietnam and Thailand. The project aims to strengthen universities to build a skilled workforce in circular bioeconomy and renewable energy, with a focus on developing an innovative curriculum that integrates sustainability principles into various academic disciplines. GreenEdAsia also works on creating institutional implementation plans to ensure sustainable outcomes, involving universities in their development. In addition, it provides training programmes for teachers, ensuring that institutions can continue to implement the new curriculum after the end of the project. GreenEdAsia advances the Green Deal goals by promoting renewable energy and the circular bioeconomy, driving economic transformation, clean energy, and climate action. Engaging students, educators, industry leaders, and policymakers in real-world challenges enhances climate awareness and fosters proactive problem-solving for sustainability. Collaboration between Vietnam, Thailand, and Europe strengthens regional solutions and innovation. Student-industry partnerships equip future professionals with essential skills for a sustainable workforce.	



Food Eco Culture Education

Official Project Page:	https://foodecoclatureedu.eu/
RUN-EU Cloud of Knowledge Webpage:	https://runplus.ipca.pt/research-management/projects/127
Financing Entity:	ERASMUS+
Start Date:	2024/10/01
End Date:	2027/03/31
Eligible Global Funding:	400.000,00€
RUN-EU Partners:	NHL Stenden, IPCA, TUS

Description of the project:

Food Eco-Culture Edu aims to bridge theoretical education of food relationships with other subjects through the practical application of innovative solutions with community and industry collaboration. It will bring together higher education institutions, businesses, and communities across Europe to explore the intersection of food, culture, and sustainability. By leveraging the universal language of food, this innovative project aims to break down cultural barriers, promote eco-conscious practices, and prepare students for leadership in the evolving food and hospitality sector.

The primary goal of Food Eco-Culture Edu is to develop a dynamic, interdisciplinary curriculum that integrates food, hospitality, and related disciplines. We want to equip students with the knowledge, skills, and critical thinking necessary to tackle contemporary challenges and drive positive change in the industry. Developing an Interdisciplinary Curriculum: Working with 20 HEI educators, 20 community representatives, and food & hospitality industry experts, we will create a curriculum that addresses sustainability, nutrition, cultural identity, and food innovation.



Enhancing Adoption of Competence Based Agricultural curricula in HEIs in East Africa - AgrCBE

Official Project Page:	https://www.agrcbe.com/
RUN-EU Cloud of Knowledge Webpage:	https://runplus.ipca.pt/research-management/projects/129
Financing Entity:	ERASMUS+
Start Date:	2024/10/31
End Date:	2027/10/31
Eligible Global Funding:	971.442,62€
RUN-EU Partners:	HAMK, NHL Stenden

Description of the project:

The governments of Kenya and Uganda have made decisions to embrace Competence-Based Education (CBE) in all education levels. This paradigm shift started gradually with primary and secondary levels. Universities are expected to fully implement CBE in the years 2027 and 2029 for Uganda and Kenya, respectively. Since CBE is only currently implemented in very limited ways in both Higher Education Institutions (HEIs) in Kenya and Uganda, the AgrCBE project is designed to work with selected agricultural universities in Uganda and Kenya, the Kenyan and Ugandan Commissions for Higher Education, the ministries of education, the Inter University Council for East Africa (IUCEA) in collaboration with EU partners.

Through the AgrCBE, the aim is to:

- Produce tools for higher education governance authorities' staff in Kenya and Uganda to manage the transition to Competence based Education;
- Train partner Institution staff in Competence Based teaching techniques to become master trainers to support roll-out of Competence Based Education in Higher education institutions;
- Create guidelines for academia- industry collaboration for curricula planning & implementation in Higher Education level;
- Strengthen the capacity of higher education commissions to further develop & contextualize Competence Based Education.

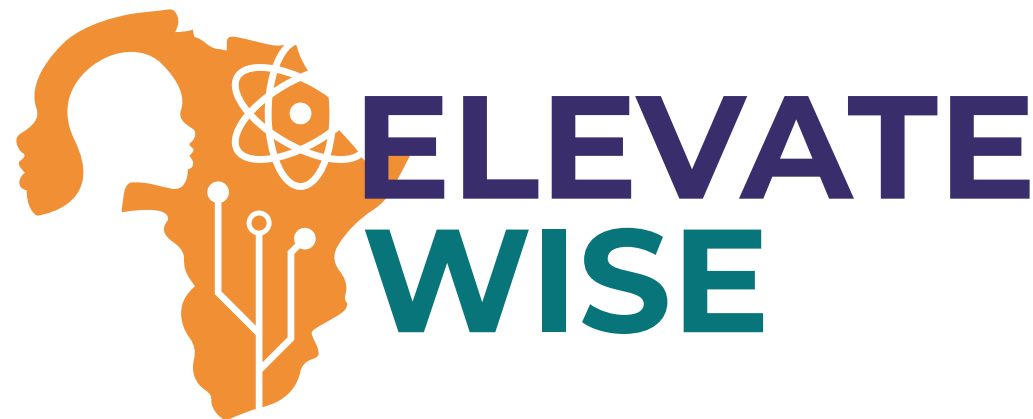


Empowering Ladies in STEM through Varied Approaches for Technological Excellence - Women in STEM Empowerment

Official Project Page:	https://elevatewise.eu/
RUN-EU Cloud of Knowledge Webpage:	https://runplus.ipca.pt/research-management/projects/125
Financing Entity:	ERASMUS+
Start Date:	2024/11/01
End Date:	2027/10/31
Eligible Global Funding:	400.000,00€
RUN-EU Partners:	UBU, IPL

Description of the project:

The project is expected to increase female students' interest in STEM careers and their prospect of accessing these challenging niche markets, while helping them to reduce their drop-out rate in these fields of education. This will be achieved by adopting a practical and active methodology that enables them to solve real problems, in particular the challenges they face in Ivory Coast and Cape Verde. By changing the way these disciplines are taught and implementing innovative initiatives, the project will contribute to improving students' interest and self-esteem in STEM disciplines, with an impact also on female students who are still of school age. This objective is fully in line with the purpose of the action by improving the quality of higher education in the beneficiary universities, while enhancing its relevance for the labour market and its society, and with the UN Sustainable Development Goals, focusing especially on quality education and gender equality (Goals 4 and 5), but also contributing to additional goals related to eradicating poverty (Goal 1), reducing inequalities (Goal 10), and promoting peace, justice and strong institutions (Goal 16).



**Our students will
inherit the future**