

DRAWING, TECHNOLOGY & CULTURAL HERITAGE 2ND EDITION

11-21.JUNE.2024

SAP OVERVIEW

In today's technologically driven society what role does traditional drawing have in the preservation of our cultural heritage? Discover how these traditional values intersect with a contemporary art & design practice and technological sophistication.

This course provides an in-depth analysis of visual note taking and the methodology of thinking on paper; the process of making visual and contextual observations, and the subsequent stages involved in establishing connections for a meaningful narrative and composition.

Students will receive instruction in perspective studies, the importance of the under drawing and approaches to observational drawing, advice concerning storytelling, conceptual art, and the creation of digitalised augmented reality exhibition pieces.

LEARNING OUTCOMES

At the end of this RUN-EU SAP, participants will behave an understanding of:

- The principles of drawing for representational visual communication.
- Perspective drawing fundamentals for still life, architecture and figurative study.
- Compositional and narrative problem-solving for illustrative storytelling and conceptual art making.
- Digital applications and working methodology for Augmented Reality.

+INFO: www.run-eu.eu

Organised by: Technological University of the Shannon
Polytechnic University of Cávado and Ave

DATE From **11 to 21 June 2024**

Face-to-Face Weeks: TUS, LSAD, Ireland 17-21 June

MODE OF DELIVERY Blended

LANGUAGE OF INSTRUCTION English

ECTS CREDITS 2

ACADEMIC RECOGNITION

To be defined by each Home Institution.
In general terms, most students will have this RUN-EU SAP certified in the Diploma Supplement, as a minimal condition.

ELIGIBLE PARTICIPANTS

RUN-EU students specially from 1st cycle of studies.
This SAP is interdisciplinary, but situated in the fields of Drawing; Arts; Architecture and Design.



HOW TO APPLY

Fill in the application form (**QR or website**)

DEADLINE FOR APPLICATIONS

20 May 2024

CONTACT DETAILS

Susana Jorge (IPCA) - Sjorge@ipca.pt

Alan Crowley (TUS) - Alan.Crowley@tus.ie

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SELECTION CRITERIA

A maximum of 20 students will be selected for this programme. Motivation and wide representation of subject areas/fields and balanced participation of RUN-EU member institutions. The selection team will also take steps towards ensuring diversity and representativity

LEARNING AND TEACHING STRATEGY

There will be individual assignments and group work discussions. Sessions online and presentations. Input sessions, team discussions, supervision, and presentations / final exhibition.

PREREQUISITES

No basic knowledge needed.

COURSES LEADERS | LECTURERS

Courses leaders

Susana Jorge (IPCA)
Alan Crowley (TUS)

Lecturers

Tamlyn Young (TUS)
Manuel Albino (IPCA)
Marta Madureira (IPCA)

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PHYSICAL MOBILITY | SCHOLARSHIPS AVAILABLE

The selected students will receive travel grants based on the travel distance and the subsistence costs in the country the SAP is offered in. (To be managed by Home Institution)

Travel

Athlone/Thurles - Limerick: €36
Austria - Ireland: €270
Finland - Ireland: €380
Hungary - Ireland: €330
Portugal - Ireland: €270
The Netherlands - Ireland: €260
Spain - Ireland: €260
Belgium - Ireland: €220

Subsistence

The subsistence grant for Ireland is €900, except for students who already come from TUS Limerick.

MEANS AND CRITERIA FOR ASSESSMENT

Individual participation (attendance), work process, active participation, project / development of drawings, presentations, and final exhibition.

CERTIFICATION

The participants who successfully complete this RUN-EU SAP will receive a Certificate of Participation and a Transcript of Records jointly issued by the organising institutions.

SHORT
ADVANCED
PROGRAMME

RUN REGIONAL
UNIVERSITY
NETWORK
EUROPEAN UNIVERSITY

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PROGRAMME AT A GLANCE

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GMT+2	10h00	11h00	12h00	13h00	14h00	15h00	16h00	17h00	18h00	19h00	20h00
GMT+1	9h00	10h00	11h00	12h00	13h00	14h00	15h00	16h00	17h00	18h00	19h00
GMT	8h00	9h00	10h00	11h00	12h00	13h00	14h00	15h00	16h00	17h00	18h00
TUESDAY 11/06							TEAMING	WORKSHOP			
WEDNESDAY 12/06							TALK				
THURSDAY 13/06							WORKSHOP				
MONDAY 17/06		MEET & GREET	TALK	WORKSHOP	LUNCH BREAK	EXPLORE THE CITY					
TUESDAY 18/06		WORKSHOP			LUNCH BREAK	EXPLORE THE CITY					
WEDNESDAY 19/06		EXPLORE THE REGION									GROUP MEAL
THURSDAY 20/06		WORKSHOP			LUNCH BREAK	WORKSHOP					
FRIDAY 21/06		GROUP MEAL	INSTALLATION	LUNCH BREAK	OVERALL QUALITY ASSESSMENT	EXHIBITION LAUNCH					



Funded by the European Union. Views and opinions expressed are however those of the author(s) only and do not necessarily reflect those of the European Union or the European Education and Culture Executive Agency (EACEA). Neither the European Union nor EACEA can be held responsible for them. Grant Agreement Number: 101124674.

DRAWING, TECHNOLOGY & CULTURAL HERITAGE 2ND EDITION

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11 JUNE

TUESDAY 14H00-16H00 GMT+1 · ONLINE

GMT+2	10h00	11h00	12h00	13h00	14h00	15h00	16h00	17h00	18h00	19h00	20h00
GMT+1	9h00	10h00	11h00	12h00	13h00	14h00	15h00	16h00	17h00	18h00	19h00
GMT	8h00	9h00	10h00	11h00	12h00	13h00	14h00	15h00	16h00	17h00	18h00
TUESDAY 11/06								TEAMING	WORKSHOP		

Teaming

- 🕒 14h00-15h00
- 👤 Individual Work
- 👤 Susana Jorge (IPCA)
- 👤 Alan Crowley (TUS)
- 📄 Teaming, discussion, and instruction as to what to expect during the SAP, the LSAD facilities, Limerick city and the surrounding areas.

Workshop: Digital Drawing

- 🕒 15h00-16h00
- 👤 Individual Work
- 👤 Alan Crowley (TUS)
- 👤 Tamlyn Young (TUS)
- 📄 Up and running with Adobe Photoshop and Procreate software with emphasis on understating basic layers and simple animation.

12 JUNE

WEDNESDAY 14H00-15H00 GMT+1 · ONLINE

GMT+2	10h00	11h00	12h00	13h00	14h00	15h00	16h00	17h00	18h00	19h00	20h00
GMT+1	9h00	10h00	11h00	12h00	13h00	14h00	15h00	16h00	17h00	18h00	19h00
GMT	8h00	9h00	10h00	11h00	12h00	13h00	14h00	15h00	16h00	17h00	18h00
WEDNESDAY 12/06								TALK			

Talk: Visual Note Taking

- 🕒 14h00-15h00
- 👤 Individual Work
- 👤 Alan Crowley (TUS)
- 👤 Tamlyn Young (TUS)



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13 JUNE

THURSDAY 14H00-16H00 GMT+1 • ONLINE

GMT+2	10h00	11h00	12h00	13h00	14h00	15h00	16h00	17h00	18h00	19h00	20h00
GMT+1	9h00	10h00	11h00	12h00	13h00	14h00	15h00	16h00	17h00	18h00	19h00
GMT	8h00	9h00	10h00	11h00	12h00	13h00	14h00	15h00	16h00	17h00	18h00
THURSDAY 13/06							WORKSHOP				

Workshop: Augmented Reality

- 🕒 14h00-16h00
- 👤 Individual Work
- 👤 Alan Crowley (TUS)
- 👤 Tamlyn Young (TUS)

- 📄 Following from the Digital Drawing class, instruction will be provided as to using Artivive software.



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17 JUNE

MONDAY 10H00-18H00 - TUS, LSAD

GMT+2	10h00	11h00	12h00	13h00	14h00	15h00	16h00	17h00	18h00	19h00	20h00
GMT+1	9h00	10h00	11h00	12h00	13h00	14h00	15h00	16h00	17h00	18h00	19h00
GMT	8h00	9h00	10h00	11h00	12h00	13h00	14h00	15h00	16h00	17h00	18h00
WEEKDAY 0/00			MEET & GREET	TALK	WORKSHOP	LUNCH BREAK	EXPLORE THE CITY				

Meet & Greet LSAD Tour

🕒 10h00-11h00
📄 Individual Work

👤 Susana Jorge (IPCA)
Alan Crowley (TUS)
Tamlyn Young (TUS)
Manuel Albino (IPCA)
Marta Madureira (IPCA)

Talk

🕒 11h00-12h00
📄 Individual Work

👤 Susana Jorge (IPCA)
Alan Crowley (TUS)
Tamlyn Young (TUS)

📄 Preparation for Environmental Drawing and conducting cultural observations.

Workshop

🕒 12h00-13h00
📄 Individual Work

👤 Susana Jorge (IPCA)
Alan Crowley (TUS)
Tamlyn Young (TUS)

📄 Instruction and studio time on using a visual diary to create and capture observations.

Explore the City: King Johns Castle

🕒 14h00-17h00

📄 A Guided tour of the city of Limerick and its historical monuments. Students will be directed towards sites of historical and cultural significance to consider as a starting point for their investigation.

The group will visit King Johns Castle to conduct observational drawing, photography and note taking.

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18 JUNE

TUESDAY 10H00-17H00 - TUS, LSAD

GMT+2	10h00	11h00	12h00	13h00	14h00	15h00	16h00	17h00	18h00	19h00	20h00
GMT+1	9h00	10h00	11h00	12h00	13h00	14h00	15h00	16h00	17h00	18h00	19h00
GMT	8h00	9h00	10h00	11h00	12h00	13h00	14h00	15h00	16h00	17h00	18h00
TUESDAY 18/06			WORKSHOP			LUNCH BREAK	EXPLORE THE CITY				

Workshop: Perspective & Sight-to-Size drawing

🕒 10h00-13h00

👤 Individual Work

👤 Alan Crowley (TUS)
Marta Madureira (IPCA)

📄 Workshop demonstration on perspective systems, and the representation of three-dimensional space in image making. An introduction to point perspective drawing will provide the basis for exploring the illusion of space, linear perspective and atmospheric effect.

Students will be introduced to different theories and approaches to drawing. The Orthographic drawing method, another way of depicting 3D objects on paper, is distinct from perspective drawing. The function of Geometry, fundamental to understanding visible forms and the importance of preparatory diagrams to assist in rendering an image.

Explore the City: The Hunt Museum

🕒 14h00-17h00

📄 Students will visit the city centre and Hunt Museum to conduct their cultural investigation. Encouraged to adopt the methodology from the morning workshop, they will carry out visual note taking, observational drawing and begin their search for a story of the city.

Students will be challenged to reconsider their creation of artworks in favour of creating studies. Drawing attention to the disposability of 'time limited' thumbnail sketches, that explore a particular subject in a variety of ways. Asked to thoroughly exhaust the city of possible points of interest, this source material will inform their studio practice and creation of an AR exhibition piece.

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19 JUNE

WEDNESDAY 10H00-19H00 - TUS, LSAD

GMT+2	10h00	11h00	12h00	13h00	14h00	15h00	16h00	17h00	18h00	19h00	20h00	
GMT+1	9h00	10h00	11h00	12h00	13h00	14h00	15h00	16h00	17h00	18h00	19h00	
GMT	8h00	9h00	10h00	11h00	12h00	13h00	14h00	15h00	16h00	17h00	18h00	
WEDNESDAY 19/06			EXPLORE THE REGION									

Explore the Region

🕒 10h00-17h00

👤 Susana Jorge (IPCA)
Alan Crowley (TUS)
Tamlyn Young (TUS)
Manuel Albino (IPCA)
Marta Madureira (IPCA)

📄 Cliffs of Moher, Aillwee Caves,
Group Work Environmental Drawing

The Cliffs of Moher, the most famous cliffs in Ireland, offer spectacular views over the Atlantic Ocean and the Aran Islands. Their natural beauty has inspired artists, musicians, and poets for generations, as well as absorbing scientists and geologists, drawn by the unique landscape in which they sit.

Concept Development

Students will choose a particular point of interest that will inform the basis of their cultural investigation of West Clare. Throughout the morning, they will develop the context of their enquiry, experiment with different narratives, compositional arrangement, colour treatment, etc., and narrow the scope of their cultural commentary.

Bunratty Village
Group Work Environmental Drawing

Students will continue to gather reference material. They will identify sites of interest and explore these locations further. This may include developed drawings, illustrations, or simple animation sequences as per their response to the sites of interest in West Clare.

Group Meal

🕒 19h00-20h00

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20 JUNE

THURSDAY 10H00-17H00 - TUS, LSAD

GMT+2	10h00	11h00	12h00	13h00	14h00	15h00	16h00	17h00	18h00	19h00	20h00
GMT+1	9h00	10h00	11h00	12h00	13h00	14h00	15h00	16h00	17h00	18h00	19h00
GMT	8h00	9h00	10h00	11h00	12h00	13h00	14h00	15h00	16h00	17h00	18h00
THURSDAY 20/06			WORKSHOP			LUNCH BREAK	WORKSHOP				

Workshop

Augmented Reality Asset Production

🕒 10h00-13h00

👤 Alan Crowley (TUS)
Tamlyn Young (TUS)

📄 An all-day workshop on digitalizing student art works for the purpose of AR exhibition. Using digital applications student drawings will be photographed, transferred, or recreated in a digital output. These digitalised drawings or animation sequences will in turn be formatted within an AR software application.

Workshop

Augmented Reality Asset Production

🕒 14h00-15h00

👤 Alan Crowley (TUS)
Tamlyn Young (TUS)
Manuel Albino (IPCA)
Marta Madureira (IPCA)

📄 Extending the narrative potential of a drawing using Augmented Reality (AR). How AR can be used to create immersive, multi-media drawings that enhance the audience's connection to a physical space or intended message.

Demonstration on to how to prepare drawings for AR using Adobe Photoshop and the Artive application. Examples of existing AR works to include static images and simple animation sequences appropriate for this investigation of cultural heritage.

Practical instruction on how to create a multi-layered AR exhibition piece. This can consist of a simple layering of process drawings combined with audio or animation. Participants' subsequent observations on the culture, architecture, and inhabitants of the city are to be compiled using Augmented Reality as a site-specific platform for their drawings.

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21 JUNE

FRIDAY 9H00-17H00 · TUS, LSAD

GMT+2	10h00	11h00	12h00	13h00	14h00	15h00	16h00	17h00	18h00	19h00	20h00
GMT+1	9h00	10h00	11h00	12h00	13h00	14h00	15h00	16h00	17h00	18h00	19h00
GMT	8h00	9h00	10h00	11h00	12h00	13h00	14h00	15h00	16h00	17h00	18h00
FRIDAY 21/06			GROUP MEAL	INSTALLATION	LUNCH BREAK	OVERALL QUALITY ASSESSMENT	EXHIBITION LAUNCH				

Group Meal

🕒 19h00-20h00

Installation

🕒 11h00-13h00

👤 Susana Jorge (IPCA)
Alan Crowley (TUS)
Tamlyn Young (TUS)

Manuel Albino (IPCA)
Marta Madureira (IPCA)

📄 Students will visit the city center to install their AR exhibition pieces.

Overall Quality Assessment

🕒 14h00-15h00

📄 Assessment of student work and student feedback on SAP.

Exhibition Launch

🕒 15h00-17h00

👤 Susana Jorge (IPCA)
Alan Crowley (TUS)
Tamlyn Young (TUS)
Manuel Albino (IPCA)
Marta Madureira (IPCA)

📄 As a conclusion to this short-advanced program, students' work will be virtually displayed in an augmented reality exhibition in Limerick's city center. A gallery walk will conclude the SAP