

10-14.JUL.2023

SAP OVERVIEW

This SAP Research Challenge aims to promote the development of in-person R&D activities focused on the field of Design (ID+I). The SAP programme is divided into two components: training and group research. The training component will be based on short thematic talks taught by experts. Project coordinators presenting current projects. Also, we will have training in basic research components namely, Research Methodologies, Data Analysis, Scientific Writing, Preparation of Scientific Pitches, and Funding Opportunities.

Concerning the research component (designated as Hands-On), young researchers will be incorporated into projects currently being executed at IPCA R&D units and challenged to carry out a short-term R&D project oriented towards the project's goals. In addition to research activities, young researchers will participate in scientific discussion sessions among the various members of IPCA R&D units, designated as Journal Club. Finally, all students must prepare an oral presentation of the projects developed in the scientific communication sessions of IPCA R&D units.

LEARNING OUTCOMES

At the end of this RUN-EU SAP, participants will be able to:

- Understand the basics of research methodologies;
- Receive advanced training in emergent design methodologies and trends;
- Improve transversal and soft skills through teamwork and cooperative project methodology;
- Improve innovative thinking in cooperation with others to achieve a common goal;
- Experience a multicultural international environment.

+INFO: www.run-eu.eu

Organised by: IPCA and TUS

DATE From 10 to 14 July 2023

Face-to-Face Week: IPCA, Barcelos, Portugal 10-14 July

MODE OF DELIVERY Presential

LANGUAGE OF INSTRUCTION English

ECTS CREDITS 1

ACADEMIC RECOGNITION

To be defined by each Home Institution.

ELIGIBLE PARTICIPANTS

Students from design, art, audiovisuals and product development. No pre-skills are required, and the program is suitable also for any other student program.

HOW TO APPLY

Fill in the application form (QR or website)

DEADLINE FOR APPLICATIONS

20 June 2023

CONTACT DETAILS

idmais_poloipca@ipca.pt



















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SELECTION CRITERIA

The candidates will be selected according to the CV and motivation. Priority will be given to students who are developing research at a master's or PhD level and to students involved in the IPCA Summer Schools. A maximum of 35 students will be selected for this programme.

LEARNING AND TEACHING STRATEGY

The teaching strategy is based on project work, problem-based learning and have an exploratory approach. Each student will select a research theme from a set of pre-defined topics and each student will receive mentoring from senior research. The students work in multi-cultural international groups.

COURSES LEADERS | LECTURERS

Courses leaders

Paula Tavares (ID+ IPCA)

Jorge Brandão Pereira (ID+ IPCA)

Coaches | Lecturers

Demétrio Matos (ID+ IPCA) Nuno Martins (ID+ IPCA) Marta Madureira (ID+ IPCA) Miguel Terroso (ID+ IPCA) José Raimundo (ID+ IPCA) More TBD

Siobhan Moane (TUS) Patrick Murray (TUS)

PHYSICAL MOBILITY | SCHOLARSHIPS AVAILABLE

Flows/Institution

+INFO: www.run-eu.eu

Flows/Institution. Applicant selection aims for wide representation of partner institutions implying a maximum of 5 students per university.

PREREQUISITES

No specific prerequisites.

MEANS AND CRITERIA FOR ASSESSMENT

All students will be organized in groups. Each group will realize a final presentation/demonstration of the developed work.

CERTIFICATION

The participants who successfully complete this RUN-EU SAP will receive a Certificate of Participation and a Transcript of Records jointly issued by the organising institutions.



















10-14.JUL.2023

PROGRAMME AT A GLANCE

+INFO: www.run-eu.eu

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MONDAY 10/07			WELCOMING CEREMICE BREAKING ACTIVE		R&D	TALKS		LUNCH		VISIT TO R&E SAP RESEA CHALLEN	RCH	RESEARCH METHODOLOGIES			
TUESDAY 11/07		s	SCIENTIFIC WRITING COFFEE BREAK	DESIGN T METHOD			LUNC	CH	IN	ITRODUCTION O RESEARCH TEGRATY AND NTELECTUAL POLICY	WOI	RKING GROUP			
WEDNESDAY 12/07				NALYSIS E BREAK			LUNC	Н		R&D WORKS	НОР 1	WORKING GROUP			
THURSDAY 13/07			NTIFIC PITCH GUIDELINES INDING OPPORTUNITIES COFFEE BREAK	R&D WOR	KSHOP 2		LUNC	Н		R&D TALI	(S	CULTURAL PROGRAM ORGANIZED BY IPCA STUDENTS COUCIL			
FRIDAY 14/07	R&D WORKSHOP 3 COFFEE BREAK				VORKING GR	ROUP	L	UNCH		WORKING GROUP		SSESSMENT PRESENTATION			



















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Registration

(1) 09h00-09h30

R&D TALKS

Talk 1 - Design and Embedding of Wearable Prosthetics

- (1) 11h00-11h30
- A Demétrio Matos
- This research project, of exploratory nature, falls within the scientific area of Design and focuses on research, design, development and testing of the use of medical devices, more precisely of myoelectric prostheses, wearable, for upper limbs.

Welcome

() 09h30-10h00

R&D TALKS

Talk 2 - Virtual Production Studios Network

- (h) 11h30-12h00
- A Marta Madureira and José Raimundo
- Virtual Production (VP) technology pretends to move filmmaking into a digital space by creating ultra-realistic backdrops, allowing scenes to convincingly be created from assembled parts.

R&D TALKS

Talk 4 - Footwear Industry

- (h) 12h30-13h00
- A Miguel Terroso
- The footwear industry is one of the most important industrial clusters in Portugal, being responsible for a significant part of national exports.

Ice Breaking Activitie Promoted by RSS

(h) 10h00-10h30

R&D TALKS

Talk 3 - Health Risk Communication

- (1) 12h00-12h30
- Nuno Martins
- This project's main objective is to improve the risk communication in Health in situations of pandemic, by official public health institutions of the Portuguese Government and State.

Lunch Break

(1) 13h00-14h00



















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MONDAY 10/07				ICE BRE	RATION/WE EAKING AC OFFEE BREA	TIVITY			R&D TALKS			LUI	NCH	V	SAP R	R&D LABS ESEARCH LLENGE		RESEARCH THODOLOGIES			

Visit to R&D Labs

(h) 14h00-14h30

SAP Research Challenge

(h) 14h30-15h30

Research Methodologies

(h) 15h30-16h30

Abhishek Chatterjee



















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Scientific Writing

- 09h00-10h30
- Pedro Morais

Design Thinking Methodologies

- ① 10h30-12h00
- Sorge Brandão Pereira
- Design thinking has emerged as a powerful problem-solving approach. The more we research, in areas that are different from each other technology, science, culture, economy the more chances we have of creating new bridges.

Lunch Break

① 12h00-14h00

Introduction to Research Integraty and Intelectual Policy

- (h) 14h00-15h00
- Siobhan Moane and Patrick Murray

Working Group

- (h) 15h00-16h30
- Collaborative work
 development on the case-study
 projects, hands-on approach.
 Challenge research by
 experimenting, observing,
 analyzing, and documenting
 the research development.
 Ideate, selection of ideas and
 concepts design and
 development.
 Prototyping and evaluating.
 Pitch and final presentation.



















1	2 JL	JL			WEDNESDAY 9H00-16H30 GMT														
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WEDNESDAY 12/07					A ANAL					LUNCH			R&D W	ORKSHOP 1		WORKING GROUP			

Data Analysis

① 09h00-12h00

Estela Vilhena

Working Group

(b) 15h30-16h30

Collaborative work development on the case-study projects, hands-on approach. Challenge research by experimenting, observing, analyzing, and documenting the research development. Ideate, selection of ideas and concepts design and development. Prototyping and evaluating. Pitch and final presentation.

Lunch Break

(h) 12h00-14h00

R&D WORKSHOP

R&D Workshop 1

(h) 14h00-15h30

Collaborative work development on the case-study projects, hands-on approach, with supervision.



Co-funded by the

















	13 JL	JL					TH	IUI	RS	SDA	Y	9H	00	D-16I	130 G	iM	Т		
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THURSDAY 13/07				DING O	TTCH GUIDLINES PPORTUNITIES EE BREAK	R&D WOR	KSHOP 2			LUNCH			R&D	TALKS	CULTURAL PROGRAM ORGANIZED BY IPCA STUDENTS COUCIL				

Scientific Pitch Guidelines

- 09h00-09h30
- Solution Patrick Murray

Lunch Break

(1) 12h00-14h00

R&D TALKS

Talk 5 -

Games and Creativity

- (h) 14h00-14h30
- A José Raimundo
- His lecture presents our main research vein, which allowed us to conceive a framework to analyse and design games to augment the creativity in its players, and the new studies that branch from here. These studies focus the use of games as conceptual and operational support tools in audio-visual discipline practices.

Funding Opportunities

- (b) 09h30-10h00
- Siobhan Moane and Pedro Morais

R&D TALKS

Talk 6 - Gender in animation

- ① 14h30-15h00
- A Gabriela Sá
- This talk will present the preliminary findings of an ongoing PhD project Sisterhood:
 Designing Female Relationships in the Mainstream Animation Media of the 21st Century-which aims at clarifying the influence that character design has in the communication of narrative roles and relationships between female characters, in the context of popular and contemporary animation feature films.

R&D WORKSHOP

R&D Workshop 2

- (h) 11h00-12h00
- Collaborative work development on the case-study projects, hands-on approach, with supervision.

R&D TALKS

Talk 7 - Design Culture & Industry

- (h) 15h00-15h30
- A Hugo Palmares
- The presentation's theme is about cultural perception, contextualized to the Portuguese industry, through a diagnosis tool on design culture.

Cultural Program Organized by IPCA Students Coucil

① 15h30-16h30



















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FRIDAY 14/07) WORKSHO OFFEE BREA		w	ORKII	NG GROUP		LUNG	СН		WORK GRO		FIN		SSMENT ESENTATION			

R&D WORKSHOP

R&D Workshop 3

- 9h00-11h00
- Collaborative work development on the case-study projects, hands-on approach, with supervision.

Working Group

- ① 11h00-12h30
- Collaborative work development on the case-study projects, hands-on approach.
 Challenge research by experimenting, observing, analyzing, and documenting the research development.
 Ideate, selection of ideas and concepts design and development.
 Prototyping and evaluating.
 Pitch and final presentation.

Lunch Break

(¹) 12h30-14h00

Working Group

- (h) 14h00-15h00
- Collaborative work development on the case-study projects, hands-on approach.
 Challenge research by experimenting, observing, analyzing, and documenting the research development.
 Ideate, selection of ideas and concepts design and development.
 Prototyping and evaluating.

Pitch and final presentation.

Assessment Final Presentation

① 15h00-16h30















